

# Mike Oakley - 3D Generalist

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## **SUPERVISOR**

February 2010 Priest (and 3d Conversion) - CG supervisor

## **FEATURES**

June 2011 Journey 2 - 3D Generalist  
January 2011 Green Lantern - 3D Generalist  
January 2010 Iron Man 2 - 3D Generalist  
September 2009 Avatar - 3D Generalist  
August 2009 2012 - 3D Generalist  
July 2006 Bonneville - Composer  
March 2006 Beautiful Ohio - Composer  
January 2005 House of the Dead 2 - Composer & 3D tracking  
December 2004 Santa's Slay - 3D Artist & Composer  
October 2004 The Aviator - Title Design & 3D Artist  
September 2004 The Californians - Composer  
August 2004 Nicotina - Composer  
August 2002 Pledge of Allegiance - Composer & 3D Animator

## **COMMERCIALS**

June 2008 AAA "Untitled" - Animation & Water FX  
March 2008 Pontiac "Spy Hunter" - Smoke & Fire FX  
January 2008 Toyota Corolla "Top Down" - Cloth Simulations & Effects  
November 2007 Chandon "After Party" - Cloth Simulations  
November 2007 Bounty "Untitled" - Paper Simulations  
September 2007 Subaru "Peel Out" - 3D Generalist

## **TELEVISION**

September 2008 Knight Rider - 3D Artist, Smoke & Fire FX  
October 2006 IQ-145 - 3D Artist, Composer & Texture  
September 2006 One Tree Hill - 3D Artist  
August 2006 Initiation of Sarah - Lead Digital Artist  
March 2006 NBA Championships - Rotoscope Artist  
March 2006 Veronica Mars - Digital Character Artist & Composer  
February 2006 The Curse of King Tut's Tomb - Lead Digital Artist  
October 2001 - 06 The WB's Charmed - Lead Digital Artist  
March 2005 78th Academy Awards Intro - Rotoscope Artist  
September 2002 McDonald's World Charity - 3D Animator & Composer  
September 2000 LAUNCH city - 3D Modeler, Texture & Optimizer

## **EDUCATION**

December 2000 Art Institute of California Associate of Science in Computer Animation  
- Graduated with Honors